

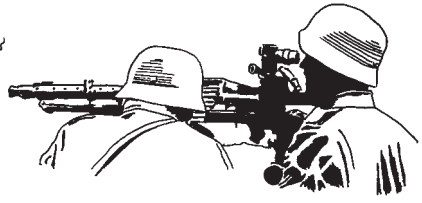


+	Rifle infantry	Basic characteristics:												+
		Cost	9											
		Assault power	♣:4		☺:3									
		Range	10	20	30	40								
		Fire power	3	3	2	-								
		- MG 34 (1934-45) light machinegun: pay 4 to get:												
Period	1924-1945	Range	10	20	30	40								
Armament	Bolt action rifle, grenades	Fire power	+1	+1	+1	+1								
Speed	10 cm													
Quality	3													
Number of bases	2													
Cost														
Assault power	♣:	☺:												
Range	10	20	30	40										
Fire power														
+	Waffen-SS	Basic characteristics:												+
		Cost	10											
		Assault power	♣:4		☺:4									
		Range	10	20	30	40								
		Fire power	3	3	2	-								
		- MG 34 (1934-45) light machinegun: pay 4 to get:												
Period	1940-1945	Range	10	20	30	40								
Armament	Bolt action rifle, grenades	Fire power	+1	+1	+1	+1								
Speed	10 cm													
Quality	1940-1941:3 1942-1945:4													
Number of bases	2													
Cost														
Assault power	♣:	☺:												
Range	10	20	30	40										
Fire power														
		- schiessbecher (1940-45) rifle grenade: pay 4 to get:												
		☺ Range 20(10) To hit -4												
		2D6	2	3	4	5	6	7	8	9	10	11	12	
		Pen.	1	1	2	2	3	3	3	3	4	4	5	
+	MG 34 HMG	Special rules:												
		- Can't perform moving and shooting action in one phase.												
		Period	1910-1950											
		Armament	MG 34 HMG, bolt action rifle											
		Speed	8 cm											
		Quality	3											
Number of bases	1													
Cost	8													
Assault power	♣:1	☺:0												
Range	10	20	30	40										
Fire power	3	3	3	2										